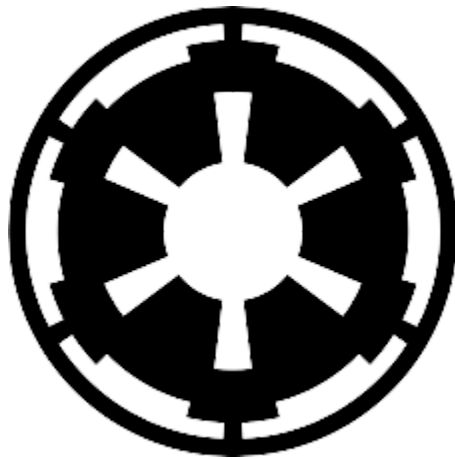


GER V. MINT: Operation Phantom



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Deputy Field Marshal to Jontaa

Introduction

If you are reading this pamphlet, read carefully. You are a recruit of Imperial Intelligence. You get in, you get out. This is what we need you to do now. We are at a Dominance War with MINT. That is, we are fighting to show that the GER is the better of the two. To win this war, we must expose all the negative qualities of MINT and crush them. We must crush their morale. We must crush their leader, Donuticus. This document will be segmented into three parts for three divisions:

- Infiltration.
- Destabilization.
- Assassination.

(*NOTE*: Counterintelligence Agents will join agents of all divisions to make sure no one is double-crossing us).

You can always come back to this document for reminders. It is important to listen to your commanding officer. Do not make risky moves without notifying them first. It is important to take note of the fact that Donuticus, or Don,

isn't very bright. This will likely be easy. However, never let your guard down. Never. All divisions are required to read this entire document, regardless of if the section you read is not for your division. With this said, you are ready to move forward.

MINT

What is MINT? It is an organization made by Don that hasn't been active for a long time. If you've had relations with MINT before, let us know immediately. If you have information from past relations, alert us. Its layout is more of an American Army-type. Currently, there are officers, members, the leader and the deputy leader, SumoVert, whom they call the Executive (see fig. 1). I've observed that it isn't hard to climb ranks, as long as you gush over Don (see section 1, Infiltration).

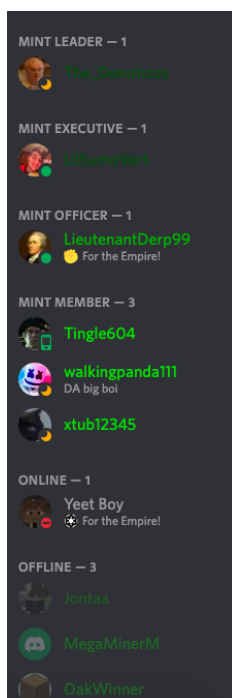


Fig. 1. This outlines the roles of MINT.

They have recruitment and communications offices. That is it. As you can tell, they are much smaller, therefore weaker than the GER.

Section 1: Infiltration

The first step of weakening them is one many of our members have already covered, which is getting into the Army. It is important to be believable and to play this certain role for as long as instructed.

Your objective is to pretend to hate the GER and seem betrayed by it. If you keep this act up, you will fool Don easily. Fooling him is simple. All you need to do is build up his ego. This is a major aspect in our plan. If we build up his ego and MINT's ego, it will let their guard down. Simply gush over him, but don't do it all the time.

Pledge your "loyalty" to MINT and work hard for them. Do as they say, all while discovering intel on anything that might damage them. Be an active member who is willing to follow all instructions without debate. Throughout all of this, you will be accompanied by a **Counterintelligence** agent, who will complete the same process that follows. All divisions will complete this process:

1. First, you must say in the MINT discord server, in #welcome, something along the lines of "I want to join." It is important to vary this message. If all of you say, "I want to join," or "I feel betrayed by the GER," "the GER is slow," it will be obvious you were drilled by someone to say this, also known as you are spying. Vary the statements.

2. Don will accept you. Pledge your loyalty in the #party_affirmations channel. Once you've done that, ask what positions are available (add your question with something along the lines of "I want to serve to the best of my ability.")

It's as easy as that. Once you get in, you will join the Destabilization unit in slowly weakening the Army.

Section 2: Destabilization

You and the Infiltration unit will merge together. Your task is to find evidence that will wreck the MINT army and its leader. You will send every important piece of information to us. In my short time of being in MINT, I have been promoted to Chief of Don's Personal Security. Using this position, I will recruit our combat members into the role of personal bodyguard. This will gain access to intimate details including scheduling, movements, and patterns.

Being in a close relationship is key. If you become friends with Don, you will be a very respected member, rendering the mission even more easy. Be patient and calm with him. Suggest ideas that will help us, but in a way that seems as though it helps him. Once you earn his respect, you own MINT. We own MINT. All divisions must work together and communicate. They must solve problems with each other and with their supervisors. If you need assistance, advice, etc., come to a superior. This is a war of dominance, betrayal, manipulation, strategy, and trickery. We must

combine all of these. If you have combat experience as well, message me and I may assign you to the Personal Guard.

Section 3: Assassination

This unit will be a part of a special plan. I will be leading the main operation of manipulating the leader and getting him to trust me. In order for him to trust my expertise, I need my assassins. The first phase of this plan will be this:

1. I will alert you of when Don and I will be on. One, and only one of you will join at that time.
2. You find where we are and try to kill Don. Do not use your full power. Do not be stealthy.
3. You must let me kill you. This is to ensure that Don trusts me completely.

In the final stages of the war, when we have all our information and such, I will have Don schedule an in game rally¹. When the time of the rally comes, I will have my other assassin use their stealth and power. You must have

¹ He is already planning this and has agreed to doing the rally

back up assassins with you in a team of five or ten. While Don is speaking on stage, you will kill him in any way possible. You will also kill me beforehand so Don doesn't blame me. As soon as he is dead, you will take a screenshot of his body. Send this to the Grand Admiral. Your mission is complete. All divisions will have succeeded. This is the very last step in destabilizing their Army.

The journalists will collect the information you have gathered and form it into a large article. This article will be published, along with the picture of Don's dead body, onto the DemocracyCraft server. Advertise the article in game as well. This is the entire plan. By this point, we will have secured our dominance.

Final Note

It is important to respect and follow all the rules and advice enclosed. Respect your team members and coordinate with each other. Once this mission succeeds, the glory of the GER will come into full light. I believe in each and every one of you. Long Live the Empire!

